Problem 12 Resonating Glasses

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Problem

When you take two glasses between your fingers, they sometimes emit a particular sound containing a frequency sweep. Investigate the phenomenon.

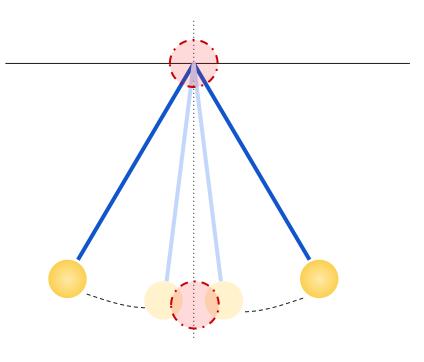
To investigate phenomena
1. Simplify Model
2. Analyze Data
3. Extend Considerations

To investigate phenomena 1. Simplify Model

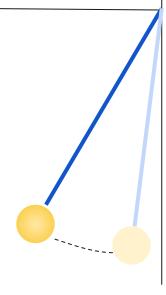
- 2. Analyze Data
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Simplify as a problem of pendulums

Rigid body: For visual purposes, we draw the 'ball' at the center of mass.

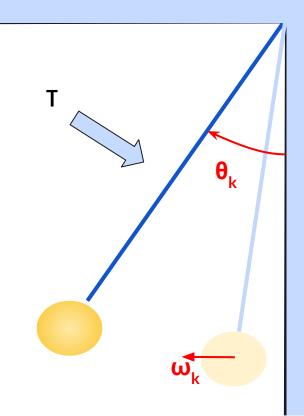


Further reduce to single pendulum & wall



Relevant parameters for successive collisions.

- → θ_k ~ max angle before kth collision
- → ω_k ~ angular velocity immediately after the (k-1)th collision



What does the system look like for energy?

	Initial Max Angle	Immediately Before Collision	Immediately After Collision	Next Max Angle
Kinetic Energy	0	KE _{k-1}	$KE_{k} = c^{*}KE_{k-1}$	0
Potential Energy	L*mg(1-cos(θ _{k-1}))	0	0	L*mg(1-cos(θ _{k-1}))

Using the small angle approximation along with $W=\Delta KE$

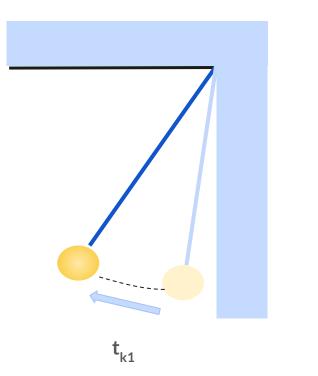
$$\theta_{k+1} = \frac{c \cdot KE_k}{\tau}$$

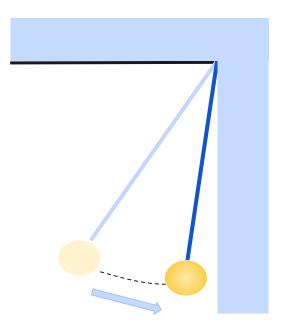
$$\omega_{k+1} = \sqrt{\frac{2C}{I} \cdot KE_k}$$

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Analysis: Time in two parts

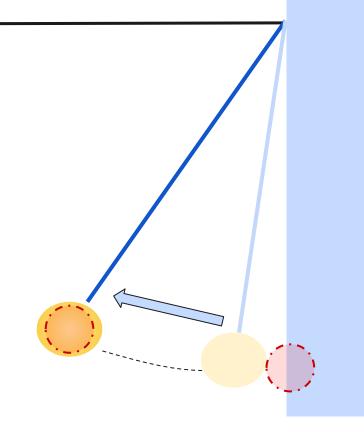




Part I

$$-\tau = I\alpha = I\frac{d\omega}{dt}$$

for $t = 0, \, \omega = \omega_k$
 $t = \frac{I}{\tau}(\omega_k - \omega)$
for $\omega = 0, \, t = t_{k1}$
 $t_{k1} = \frac{I\omega_k}{\tau}$

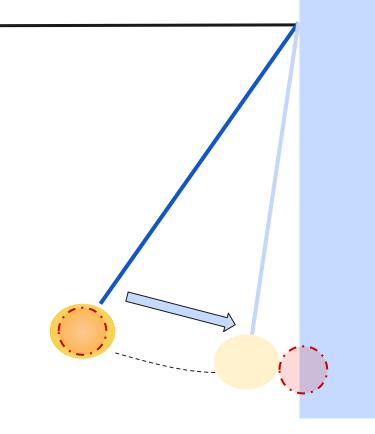


Part 2

$$\tau = I\alpha = I\frac{d\omega}{dt}$$

For $t = 0, \, \omega = 0$
 $t = \frac{I}{\tau}\omega$
For $\omega = \omega_k, \, t = t_{k2}$

$$t_{k2} = \frac{I\omega_k}{\tau}$$



Time between successive collisions is:

$$t_{k} = t_{k1} + t_{k2} = 2\frac{Iw_{k}}{\tau}$$

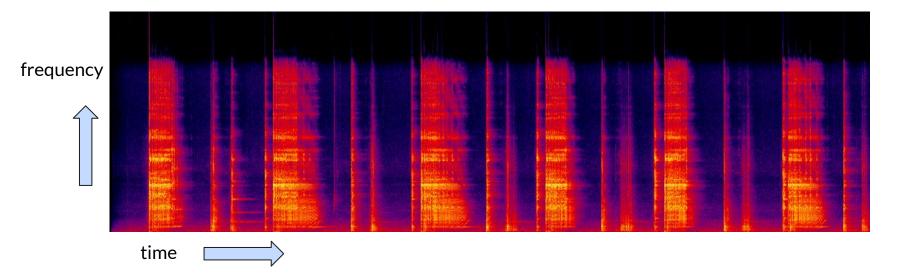
$$= \frac{2I}{\tau}\sqrt{\frac{2c \cdot KE_{k-1}}{I}} \quad \text{where} \quad KE_{k-1} = \frac{1}{2}I\omega_{k-1}^{2}$$

$$= \frac{2I}{\tau}\sqrt{cw_{k-1}^{2}}$$

$$= \sqrt{c}t_{k-1}$$

$$= (\sqrt{c})^{k-1}t_{0} \quad \text{since} \quad \frac{t_{k}}{t_{k-1}} = \sqrt{c}$$

Set up and obtaining Spectrograms



Expectations for times between Successive Amplitudes

- We preliminarily observed collision time periods to be geometric progressions, or constant consecutive ratios of terms.
- We obtain the expression for the time period between collisions:

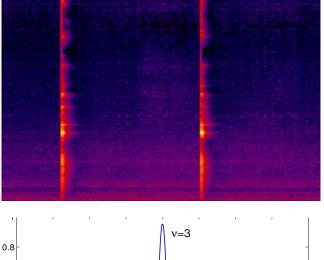
$$t_k = (\sqrt{c})^{k-1} t_0$$

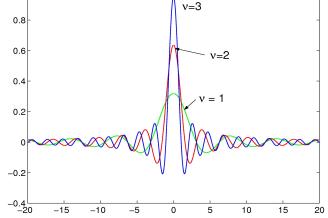
• We have investigated the time period over the amplitude since it is easier to quantify with our available resources.

Nature of Collisions

We model each collision sound pulse at time t as a delta function of the form δ (x-x_t)

When decomposed into its fourier components, the delta function produces a large range of frequencies which we see in the figure.





Variation of fraction of Energy loss (e²)

- e = coefficient of restitution
- S_v = dynamic yield strength (dynamic "elastic limit")
- E' = effective elastic modulus
- ρ = density
- v = velocity at impact
- µ = Poisson's ratio

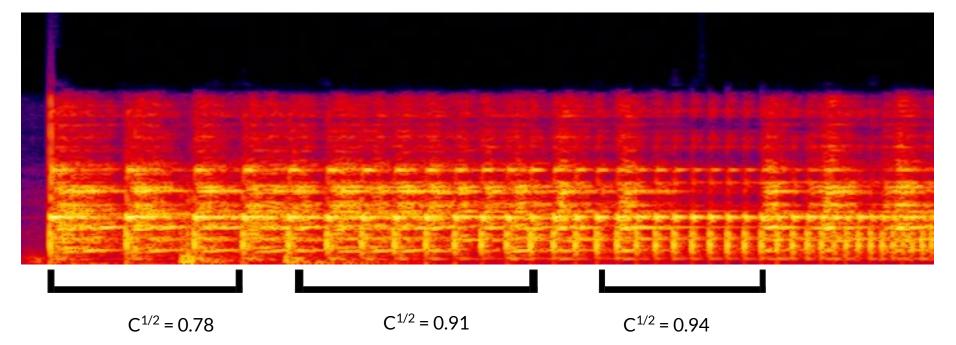
$$e = 3.1 igg(rac{S_{
m y}}{1} igg)^{rac{5}{8}} igg(rac{1}{E'} igg)^{rac{1}{2}} igg(rac{1}{v} igg)^{rac{1}{4}} igg(rac{1}{
ho} igg)^{rac{1}{8}}$$

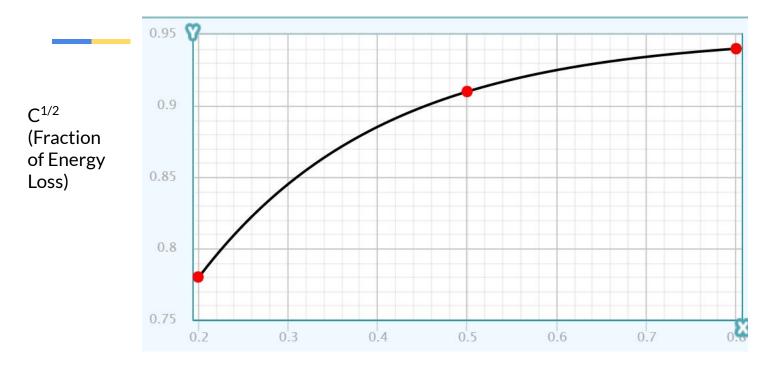
Notice that decrease in velocity leads to increase in **e** which is a decrease in the fraction of energy lost.

This leads to the following conclusion:

Locally, (i.e for small number of consecutive collisions), **e** is constant and our simplified model works for the time analysis. But over time **e** changes enough to produce a noticeable change

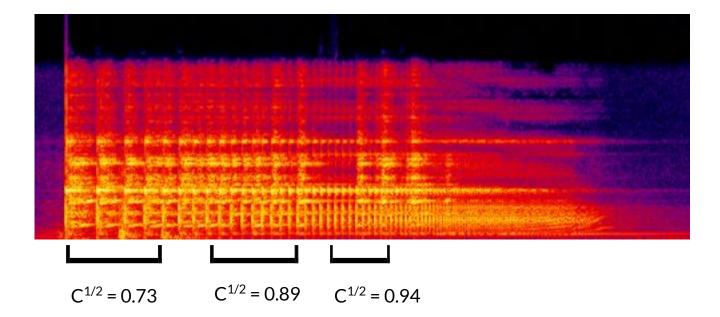
Display of local character in Data





Time (not to scale)

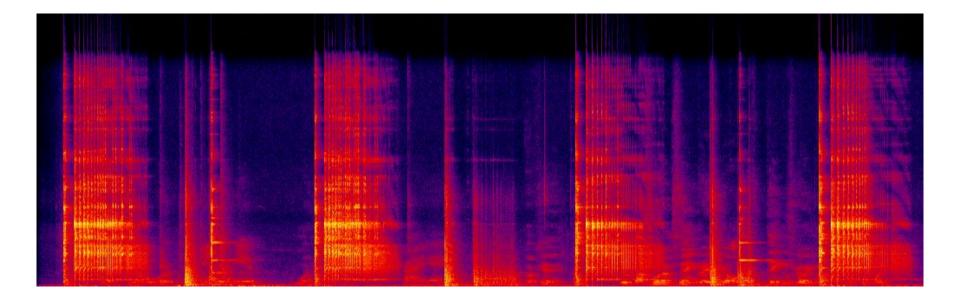
Display of local character in Data



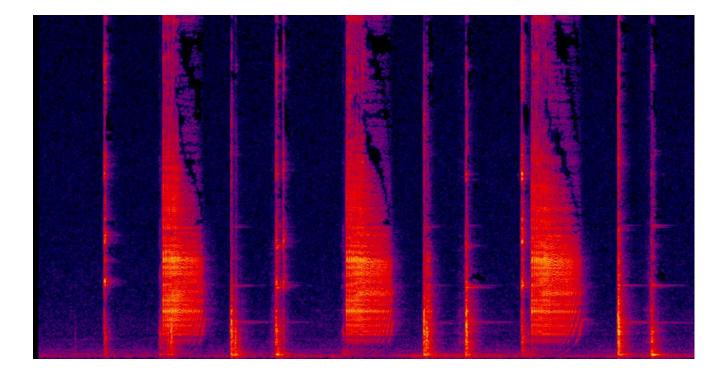


Time (not to scale)

Further Data with similar character







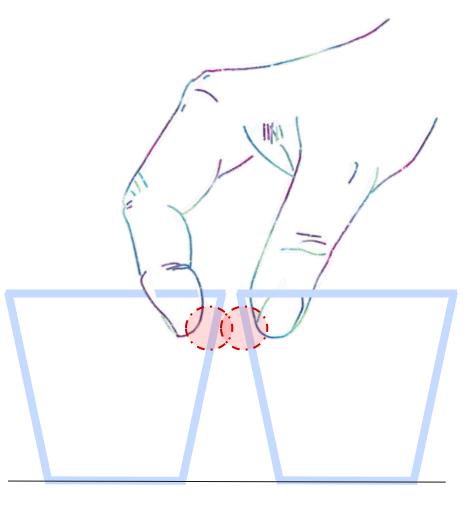
Calculation of Exact behaviour

By incorporating
$$e = 3.1 \left(\frac{S_y}{1}\right)^{\frac{5}{8}} \left(\frac{1}{E'}\right)^{\frac{1}{2}} \left(\frac{1}{v}\right)^{\frac{1}{4}} \left(\frac{1}{\rho}\right)^{\frac{1}{8}}$$

into our original equations instead of using constant **e** we can calculate the exact behaviour of the frequency. This can be easily modelled numerically.

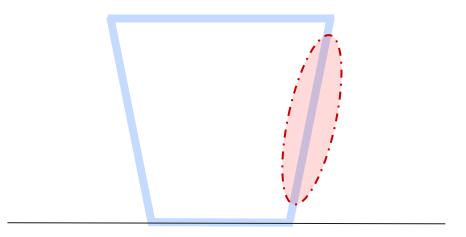
Summary of Assumptions

• Constant torque



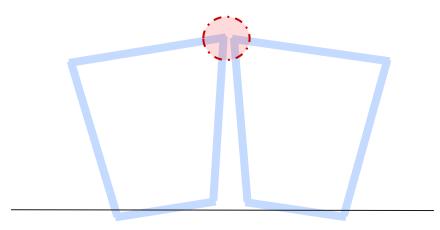
Summary of Assumptions

- Constant torque
- Rigid body (no change in shape)



Summary of Assumptions

- Constant torque
- Rigid body (no change in shape)
- Small angle approximation has been made freely in the analysis



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Further aspects of consideration

- Effect of temperature.
- Effect of modulus of material.
- Effect of liquid in glasses.



End trail (Hard to Reproduce)

